Sprint Report 1

# Project Environment

## Project Boundaries

* The project will have two separate environments: mobile device environment and Christmas lights controller environment
* The project’s mobile environment will be focused on iOS devices
* The project’s controller environment consists of Raspberry Pi, PIC microcontrollers, and additional circuitry to control the lights
* Communication between environments will be done over TCP/IP via JSON
* The mobile environment will be developed in Objective-C
* The controller environment will be developed in Python, and also in Clojure
* No code will need to be written for the PIC microcontrollers

## Project Context

### Technical Environment

The technical environment can be split into three parts: mobile device, high-level controller, and low-low-level controller.

#### Mobile Device

The iPhone is used as the mobile device. Development will be done on a Mac mini.

#### High-Level Controller

The Raspberry Pi is used as a high-level controller. It will receive commands from the mobile device, perform any required processing on command data, and send the commands to the low-level controller. The Raspberry Pi uses a Debian-like flavor of Linux. Development will be done in Linux and Windows.

#### Low-Level Controller

To directly control the Christmas lights, we are using a popular do-it-yourself light dimmer scheme called Renard. In particular we are using the Renard 64 XC design. No development needs to be done on the low-level controller.

### Current Systems Overview



Figure 1: System Overview

# Product Deliverables

No product deliverables at this point.

## Future Product Deliverables

* Functional prototype
* Source code
* User manual / documentation
* Requirements document
* Design document

# Backlog

## Completed

* Purchase and configure single board computer (SBC) to act as high –level controller
* Purchase SSR pcb kit, SSR heat sinks, and Renard microcontroller pcb kit
* Analysis and research for design and requirements for project
* Start learning iOS development

## Remaining

* Develop interface between Raspberry Pi and Renard 64XC
* Implement Renard serial protocol
* Develop prototype which switches lights on and off using predefined sequence
* Assemble additional circuitry (SSR and Renard kits)
* Purchase Christmas lights
* Purchase extension cords
* Program and configure Raspberry Pi to act as midi sequencer for lights
* Develop and implement iPhone app which controls the Christmas lights

# Potential Issues

* Difficulty in assembling additional circuitry correctly
* Troubleshooting issues with SSRs and Renard microcontroller
* Safety issues when dealing with high voltage power sources
* Possible issues with iOS development